SUMMARY

- 1. Orientation phase
 - I see I see ...
 - Detail drawing
 - Back to back drawing
 - Hand-exploration
- 2. Questioning on the environment
 - Cloud of wonder 'I wonder if... '
- 3. Hypothesis & research question
 - Ordening of questions
 - Selection of questions
 - Question machine
 - Research format
- 4. Activities, research, design
 - Working time
 - Design of the final result
 - Blooms-Gardner matrix
- 5. Presentation
 - Who will be invited?
- 6. Evaluation



GUIDELINE TO PLACE-BASED LEARNING





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EVALUATION

- 1. How did you experience the place where we learnt?
- 2. What was interesting? Was there something you didn't expect?
- 3. Was there something difficult for you?

- 4. Was it easy to have good ideas?
- 5. Was it easy to carry out the research?
- 6. How was the working together in the group?
- 7. Do you want to mention anything else?

YOU CAN WRITE DOWN **ALL HELPFUL INFORMATION** THAT YOU FOUND, HEARD, READ, ...

BACK-TO-BACK DRAWING

- 1. Go standing back-to-back with someone else
- 2. The first person describes what he sees before him
- 3. The other person draws a picture by means of the description
- 4. After 5 minutes you change roles

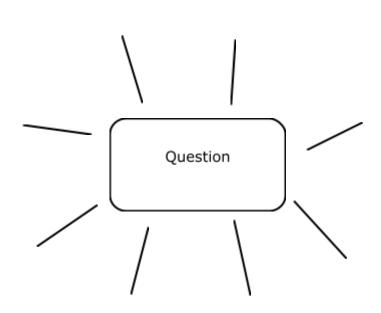
HAND-EXPLORATION



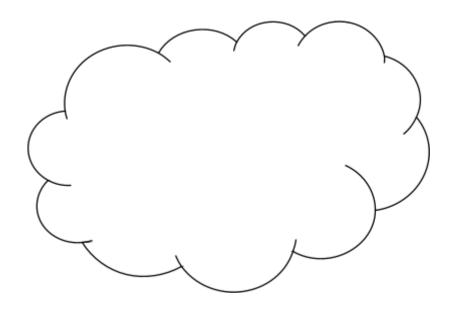
OUR RESEARCH FORM

		RESEARCH		
Names				
Research question				
How will you do it?	Hands	Visitor in the class	Excursion	Looking up
What do you need? Materials ?				
Which steps are necessary?	1. 2. 3. 4.			
What did you find out?				

BRAINSTORM: WHICH IDEAS DO I HAVE?

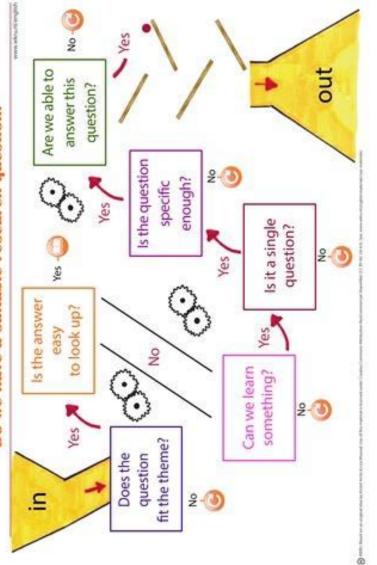


I WONDER IF



TOP 3 OF QUESTIONS I WOULD LIKE TO INVESTIGATE

1.						
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This is our research question:	

Check of the research question by another group of children or by the teacher.

Does the question pass the question machine ?	If the question stucks: where does the question falter?	Give a suggestion how to improve the research question.

This is our improved research question: